

Gross Motor Skills- ELG

Prior Knowledge - Development Matters - 3 - 4 Year Old

- Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills.
- Go up steps and stairs, or climb apparatus, using alternate feet.
- Skip, hop, stand on one leg and hold a pose for a game like musical statues.
- Use large muscle movements to wave flags and streamers, paint and make marks.
- Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width.
- Choose the right resources to carry out their own plan.
- Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks.
- Start taking part in some group activities which they make up for themselves, or in teams.
- Are increasingly able to use and remember sequences and patterns of movements which are related to music and rhythm.

Observational Check Point -

Look out for children who appear to be overweight or to have poor dental health, where this has not been picked up and acted on at an earlier health check. Discuss this sensitively with parents and involve the child's health visitor. Adapt activities to suit their particular needs, so all children feel confident to move and take part in physical play

	Baseline (Sept)	Autumn (Dec)	Spring (April)	Summer (June)	ELG's	National Curriculum Links
Gross Motor	Can climb stairs using alternate feet Can develop movement (using age appropriate bikes, scooters etc.) Can work with others to manage large items	Can use lots of different ways of moving and travelling appropriately Rolling, crawling, walking, jumping, running, hopping, skipping, climbing. Can climb over, under and through obstacles <u>Get Set 4 P.E focus</u>	Can throw, kick, pass and catch a large ball with confidence, precision and accuracy. Can use a bat and hit a target by aiming. Can move and use both large and smaller	Can travel around space and obstacles safely Can show strength, balance and co-ordination in movement Can control a combinations of movements with fluency and ease.	Negotiate space and obstacles safely, with consideration for themselves and others. Demonstrate strength, balance and co-ordination	P.E: Explore changing direction and dodging. Discover how the body moves at different speeds. Understand that bending my knees will help me to change direction. Understand that if I swing my arms it will help me to run faster. Move with some control and balance. Explore stability and landing safely. Know that looking ahead will help me to balance. Know that landing on my feet helps me to balance. Demonstrate control

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	<u>Knows how to move with</u>	scale equipment	<u>Get Set 4 P.E focus</u>		in take off and landing when jumping. Know that landing
	confidence, imagination &	(building blocks etc)			on the balls of my feet helps
	safely.	Can develop my body			me to land with control.
		1 5 5			Begin to explore hopping in
		strength and co-	Sending: explore sending		different directions. Know
	<u>Shows awareness of space</u>	ordination by being	<u>an object with hands and</u>		that I should hop with a soft
	and move with control and	highly active every	<u>feet. Know to look at the</u>		bent knee. Show co-ordination when
	coordination.	day.	target when sending a		turning a rope. Use rhythm
		uuy.	ball.		to jump continuously in a
			<u>ball.</u>		French rope. Know that I
	<u>Knows how to travel in</u>	<u>Get Set 4 P.E focus</u>	-		should use the opposite arm
	<u>different ways showing</u>	_	Catching: explore		to leg when I skip. Know
	spatial awareness	Knows how to travel	<u>catching to self and with</u>		that jumping on the balls of my feet helps me to keep a
	<u>spatial awareness</u>		<u>a partner. Know to have</u>		consistent rhythm.
		<u>around equipment</u>	hands out ready to		consistent rightin
	<u>Knows how to change</u>	with coordination and	<u>catch.</u>		Roll and throw with some
	direction whilst travelling	control			accuracy towards a
					target. Know to face my
	Knows how to shance		<u>Tracking</u> : explore		body towards my target
	Knows how to change	Knows how to perform	<u>stopping a ball with</u>		when rolling and
	<u>speed whilst travelling.</u>	<u>basic core shapes,</u>	hands and feet. Know to		throwing underarm to
		<u>jump, balance, roll</u>	watch the ball as it comes		help me to balance.
	<u>To use running, balancing,</u>	safely in gymnastics.	towards me and scoop it	Move	
	jumping, hopping and	<u>sajoig it gynnaottoi</u>		energetically, such	Begin to catch with two
	5 1 5 11 5		<u>with two hands.</u>	as running,	hands. Catch after a
	<u>skipping.</u>	<u>Knows how to</u>	-	5	bounce. Know to watch
		<u>investigate changes in</u>	Dribbling: explore	jumping, dancing,	the ball as it comes towards me.
		level, shape and speed	dropping and catching	hopping, skipping	towards me.
		within dance.	with two hands and	and climbing	Track a ball being sent
		<u>within durice.</u>	moving a ball with feet.	3	directly. Know to move
					my feet to get in the line
		<u>Knows how to apply</u>	Know that keeping the		with the ball.
		the skills I have learnt	<u>ball close will help with</u>		
		to create a	<u>control</u>		Explore dribbling with
					hands and feet. Know
		<u>performance.</u>	-		that moving with a ball is
					called dribbling
		Explore jumping safely.			
					Explore basic shapes
		Hold a shana ta 5 ta			straight, tuck, straddle,
		Hold a shape to 5 to			pike.
		<u>show my peers/</u>			Understand that I can
		<u>teachers.</u>			improve my shapes by
					extending parts of my
					body.

	Perform short phrases of		Perform balances making
	movement in front of		my body tense, stretched
			and curled.
	others		Know that balances
			should be held for 5
			seconds.
			Explore barrel, straight
			and forward roll
			progressions. Know that I
			can use different shapes
			to roll.
			Explore shape jumps
			including jumping off low
			apparatus.
			Know that landing on the
			balls of my feet helps me
			to land with control.
			Know that if I use a
			starting and finishing
			position, people will know
			when my sequence has
			begun and when it has
			ended.
			Copy, remember and
			repeat actions to
			represent a theme. Create
			my own actions in
			relation to a theme.
			Understand that actions
			can be sequenced to
			create a dance.
			Explore varying speeds to
			represent an idea.
			Understand that I can
			create fast and slow
			actions to show an idea.
			Explore pathways within
			my performance.
			Understand that there are
			different directions and
			pathways within space.
			Relationships: Begin to
			explore actions and
			pathways with a partner.
			Understand that when
			dancing with a partner it

						is important to be aware of each other and keep in time Perform on my own and with others to an audience. Know that standing still at the start and at the end of the dance lets the audience know when I have started and when I have finished. Know that if I use exaggerated actions it helps the audience to see them clearly.
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Fine Motor Skills- ELG

Prior Knowledge - Development Matters - 3 - 4 Year Old

- Be increasingly independent as they get dressed and undressed, for example, putting coats on and doing up zips.
- Use one-handed tools and equipment, for example, making snips in paper with scissors.
- Use a comfortable grip with good control when holding pens and pencils
- Show a preference for a dominant hand.
- Be increasingly independent in meeting their own care needs, e.g. brushing teeth, using the toilet, washing and drying their hands thoroughly.

Observational Check Point -

Observation Checkpoint Most, but not all, children are reliably dry during the day by the age of 4. Support children who are struggling with toilet training, in partnership with their parents. Seek medical advice, if necessary, from a health visitor or GP

	Baseline (Sept)	Autumn (Dec)	Spring (April)	Summer (June)	ELG's	National Curriculum Links
Fine Motor	Developed their upper arm and shoulder strength. They can crawl, tummy crawl, pull themselves up on a rope.	Show good pencil control when mark making and drawing Use cutlery and other one handed equipment	Use their core muscle strength to have good posture when sitting at a table to write.	Hold a pencil effectively (tripod). Daw and write with accuracy and control using a pencil.	Hold a pencil effectively in preparation for writing (nearly	To sit correctly at a table, holding a pencil comfortably and correctly. To form lower-case letters in the correct direction, starting and finishing in the right place.

	Show a preference for a dominant hand with a comfortable pencil grip. Draw a picture with lines and circles.	including paintbrushes, knives, forks and spoons. Use a range of tools e.g. scissors. Hold a pencil in a tripod grip	Begin to form the sounds c, o, a, d, g, q correctly including the correct directionality.	Correctly form lower case letters including the correct directionality.	always tripod grip) Use a range of small tools e.g. scissors paint brushes, cutlery Begin to show accuracy and care when drawing	To start using some of the diagonal and horizontal strokes needed to join letters and to begin joining these letters by the Spring term. To form capital letters consistently and accurately. Use a stencil and sponge to print with paint * Use brushes to make thicker or thinner lines -I can begin to use a running stitch -I can cut fabrics with scissors. -I can use joining techniques to decorate a puppet. -I can explore ways of joining fabrics together: pinning, stapling, gluing
Health and wellbeing	Wash their hands after they have been to the toilet. Wash my hands before they have something to eat.	Make healthy eating choices independently. Talk about why we need to be healthy. Line up in a sensible manner to move around the school in the correct way. <u>Knows how to recognise</u> <u>the changes that happen in</u> <u>their bodies when active.</u>	Talk about and understand why we need to brush our teeth. Successfully brush my teeth for 2 minutes independently. Make the correct choices with how long they spend looking at a screen and talk about their reasons.	Understand what they need to be a good pedestrian and keep safe on the roads. Talk about how and why they need to sleep. They can talk about the factors that happen when they do not get enough sleep.		Knowledge. I know the difference between fruits and vegetables I know that a blender is used to mix ingredients. I know that a fruit has seeds, and a vegetable does not. I can discuss how to make a task safe and hygienic. Skills Design: -I can design a smoothie and a simple smoothie carton packaging.

			 -I can chop fruit and vegetables safely to make a smoothie. -I can identify if a food is a fruit or a vegetable.
			Evaluate: -I can taste and evaluate different food combinations. -I can describe appearance, smell and taste. -I say what I like and dislike about my final product.
			Understand why we need to wash our hands
			 know how germs are spread and how they can affect our health
			• be able to practise washing your hands
			 know the differences between healthy and unhealthy choices
			-know that food is needed for our bodies to be healthy and to grow
			 understand that some foods are better for good health than others
			• be able to list different types of healthy food
			 understand how to keep yourself and others healthy
			 know the differences between healthy and unhealthy choices

			-understand why we need to brush our teeth
			 be able to practise brushing your teeth
			 know the differences between healthy and unhealthy choices
			• be able to develop strategies to help you remember to brush your teeth when you forget, are tired, or busy

*Underlined text relates to the PE Curriculum Progression Map & Knowledge Organisers.